

Neiyar: Auronne Character Sheet

Player Name: _____
 Character Name: _____
 Race: **Auronne** Speed: Base 40/Fly 40 Age: _____
 Gender: ____ Hgt: ____ Wgt: ____ Align: _____
 Patron Deity: _____ Birth Sign: _____
 Organizational ties: _____
 Occupation/Profession: _____
 Home City/Region: _____

Class Details

| Class name | Level | HD type | Hit points |
|---|-------|---------|------------|
| Favored Class: Bard | | | |
| | | | |
| | | | |
| TOTAL | | | |
| Max Hit Points =total + (con mod x level) | | | |

| Attribute | Score | Modifier | Temp Score | Temp Modifier |
|-----------------|-------|----------|------------|---------------|
| STR | | | | |
| DEX (+2) | | | | |
| CON (-2) | | | | |
| INT | | | | |
| WIS (-2) | | | | |
| CHA (+2) | | | | |

| SAVE | Base | Mod | Magic | Misc | Misc | Total |
|---------------|------|-----|-------|------|------|-------|
| FORT | | | | | | |
| REFLEX | | | | | | |
| WILL | | | | | | |

Initiative:

| Mod | Feats | Magic | Misc | Misc | Total |
|-----|-------|-------|------|------|-------|
| | | | | | |

| Skills | Rank | Mod | Racial | Misc | Total |
|----------------------|------|-----|--------|------|-------|
| Appraise | | | | | |
| Balance | | | | | |
| Bluff | | | | | |
| Climb | | | | | |
| Concentration | | | | | |
| Craft: | | | | | |
| Craft: | | | | | |
| Decipher Script | | | | | |
| Diplomacy | | | | | |
| Disable Device | | | | | |
| Disguise | | | | | |
| Escape Artist | | | | | |
| Forgery | | | | | |
| Gather Information | | | | | |
| Handle Animal | | | | | |
| Heal | | | | | |
| Hide | | | | | |
| Intimidate | | | | | |
| Jump | | | | | |
| Knowledge (arcana) | | | | | |
| Knowledge (nature) | | | | | |
| Knowledge (Outsider) | | | | | |
| Knowledge (religion) | | | | | |
| Knowledge: | | | | | |
| Knowledge: | | | | | |
| Listen | | | | | |
| Move Silently | | | | | |
| Open Lock | | | | | |
| Perform (Dance) | | | | | |
| Perform | | | | | |
| Profession: | | | | | |
| Profession: | | | | | |
| Ride | | | | | |
| Search | | | +4 | | |
| Sense Motive | | | | | |
| Sleight of Hand | | | | | |
| Speak Language | | | | | |
| Spellcraft | | | | | |
| Spot | | | +4 | | |
| Swim | | | | | |
| Survival | | | | | |
| Tumble | | | | | |
| Use Magic Device | | | | | |
| Use Rope | | | | | |

| AC | |
|-------------|----|
| Base | 10 |
| Natural | |
| Armor | |
| Shield | |
| Magic Items | |
| Ability mod | |
| Misc | |
| Size | |
| Total | |

Hit Point Box:
 Max HP: _____

Fighting Style:

Attacks/Weapons/Armor

| Type | Base | Mod | Size | Misc | Misc | Total |
|---------------|------|-----|------|------|------|-------|
| Melee | | | | | | |
| Ranged | | | | | | |

Weapon: _____ type: _____ wgt: _____
 Critical threat range: _____ Crit damage mod: _____
 Damage: _____ Attack bonus: _____
 Misc weapon info: _____

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Armor: _____ type: _____
 wgt: _____ check penalty: _____ spell failure: _____
AC Bonus: _____ notes: _____

Shield: _____ type: _____
 wgt: _____ check penalty: _____ spell failure: _____
AC Bonus: _____ notes: _____

Character Journal

ALLIES:

RUMORS:

CONTACTS:

IMPORTANT PEOPLE:

LOCAL LORE/LEGENDS:

IMPORTANT PLACES/SITES:

ADVERSARIES:
